# Jasmine Ojeda

Email: jasmineojeda01@gmail.com Phone: (951) 212-4418

#### WEBSITES

LinkedIn: <a href="https://www.linkedin.com/in/jasmine-ojeda/">https://www.linkedin.com/in/jasmine-ojeda/</a>

GitHub: <a href="https://github.com/JasmineOjeda/">https://github.com/JasmineOjeda/</a>
Personal: <a href="https://jasmineojeda.github.io/">https://jasmineojeda.github.io/</a>

#### **EDUCATION**

## University of California, Riverside

Sept 2019 - March 2023

Bachelor's in Computer Science

#### PROJECTS

## **UCR Map App**

Oct 2022 - March 2023

Course Team Project

- Achieved a more accessible and centralized campus map by creating a mobile application with React Native and MongoDB (agile collaboration).
- Increased accessibility by constructing map system frontend features to meet compatibility with iOS and Android devices.
- Optimized building and floor plan modeling with GeoJSON data and JSON parsing components.

## **NBA** Analytics

*Apr 2022 - May 2022* 

Course Team Project

- Analyzed a public NBA player database by creating a responsive web application with Flask and React.JS (agile collaboration).
- Modeled NBA player statistics utilizing frontend components (datatable, bar graph, pie chart).
- Encouraged user interactivity by implementing datatable query and editing features.

#### **Java Calculator Testing**

Oct 2022 - Dec 2022

Course Team Project

- Verified the functionality and integrity of a public repository for a java-implemented calculator, utilizing JQF.
- Explored the importance of software robustness and reliability with numerical edge case tests.

#### WORK

## **Academic Student Employee, Grader**

Riverside, CA

University of California, Riverside

Sept 2021 - March 2023

- Reviewed student's programming projects and shared feedback for programming logic and concepts.
- Fostered creativity and curiosity among students.

### LANGUAGES AND TECHNOLOGIES

- Languages: Java; C/C++; Python; SQL; Javascript; HTML/CSS
- Tools/Frameworks: Git/GitHub; React.js; React Native; Selenium; Visual Studio Code